## AG935-07E "Blinky" Angle Sensor Demo Board



## Kit Overview

## Demonstration Kit Includes

- A 5-inch by 5-inch circuit board with:
- An AAT003 Angle Sensor
- 60 multicolor smart LEDs ( $6^{\circ}$ spacing) indicate rotation angle
- An onboard preprogrammed ATtiny microcontroller
- PWM angle output (8-bit resolution)
- Factory calibrated; optional field calibration
- Split-pole magnet
- Magnet locating fixture
- 5-volt wall-mount power supply module


## AAT003-10E Angle Sensor Features

- Tunneling Magnetoresistance (TMR) technology
- Zero to 5.5 V supply range
- $40 \mathrm{k} \Omega$ typical bridge resistance for low power
- $200 \mathrm{mV} / \mathrm{V}$ typical output signal
- $1.5 \%$ maximum nonsinusoidality error
- Wide sensor-magnet airgap tolerance
- Sine and cosine outputs for direction detection
- Ultraminiature $2.5 \mathrm{~mm} \times 2.5 \mathrm{~mm} \times 0.8 \mathrm{~mm}$ TDFN6 package


## AAT-Series Sensor Applications

- Rotary encoders
- Motor shaft position sensors
- Internet-of-Things sensor nodes


## Available AAT-Series Angle Sensors

| Part <br> Number | Configuration | Typ. Output <br> (ea. output; p-p) | Required <br> Field | Typ. Device <br> Resistance |
| :---: | :---: | :---: | :---: | :---: |
| AAT001-10E | Half-bridge | $200 \mathrm{mV} / \mathrm{V}$ | 30 Oe | $1.25 \mathrm{M} \Omega$ |
| AAT003-10E | Half-bridge | $200 \mathrm{mV} / \mathrm{V}$ | 30 Oe | $40 \mathrm{~K} \Omega$ |
| AAT006-10E | Half-bridge | $200 \mathrm{mV} / \mathrm{V}$ | 15 Oe | $1.5 \mathrm{M} \Omega$ |
| AAT009-10E | Half-bridge | $200 \mathrm{mV} / \mathrm{V}$ | 30 Oe | $6 \mathrm{M} \Omega$ |
| AAT101-10E | Full-bridge | $400 \mathrm{mV} / \mathrm{V}$ | 30 Oe | $625 \mathrm{k} \Omega$ |

Visit www.nve.com for complete product specifications.

## Demonstration Board Operation

$\Rightarrow$ Connect the five-volt power supply.
$\Rightarrow$ Place the magnet in the Plexiglas pocket.
$\Rightarrow$ Rotate the magnet and observe the LEDs. Red LEDs indicate clockwise rotation; green is for counterclockwise; and white is for stopped.
$\Rightarrow$ The SIN and COS raw output test points can be measured with a voltmeter or oscilloscope.
$\Rightarrow$ The calibrated PWM output can be measured with a voltmeter ( 0 to $360^{\circ}=0$ to $\mathrm{V}_{\mathrm{CC}}$ ).


Clockwise rotation.


Counterclockwise rotation.


Calibration. bypass the calibration routine on subsequent power-ups.

[^0]
## Sensor Principles of Operation

The heart of AAT sensors is arrays of four unique Tunneling Magnetoresistance (TMR) elements, one in each quadrant. TMR technology enables low power and miniaturization, making the sensors ideal for battery operation.

In a typical configuration, an external magnet provides a saturating magnetic field in the plane of the sensor, as illustrated below for a bar magnet and a diametrically-magnetized disk magnet:


The sensor contains four sensing resistors at 90 degree intervals. The resistors are connected as two half-bridges, providing the sine and cosine voltage outputs. For each half bridge, the resistance of one element increases and the other decreases as the field rotates. Thus the bridge resistance, device resistance, and output impedances remain constant with rotation.

Outputs are ratiometric with the supply, and inherently resistive for easy filtering.

## Angle Calculation Algorithms

An obvious way to calculate the angle is the inverse sine or cosine of either output as shown in the pseudocode below, but such calculations depend on the particular sensitivity of each part:

```
Angle = asin(float(AnalogRead(3)-512)/200);
[not very accurate]
```

Since it uses the ratio of the sensor outputs, arctangent provides more accuracy. Arctangent cancels power supply variations, doesn't need scaling, and takes advantages of the matching of the two sensor outputs:

```
Angle=atan(float((AnalogRead(3)-512)/float(AnalogRead(2)-512);
    [no quadrature]
```

The single-variable atan only provides angles for half the unit circle, however, since the operand is positive when sine and cosine are either both positive or both negative. Quadrature has to be determined separately if needed.

So the calculation used in this evaluation board is based on a two-variable arctangent, which provides a full 360-degree angle range and inherent scaling:

```
//Read uncalibrated angle (direct ADC access to use less
memory than Arduino "analogRead")
int readAngle () {
ADMUX = 3; //Read sensor
AATsin = getADC();
ADMUX = 2;
AATcos = getADC();
return (atan2(float(AATsin-512), float(AATcos-
512))/pi+1)*30; //Uncalibrated angle
}
```

The function above also converts angular radians from the inverse trigonometric function to an integer from zero to 59 for the 60 LEDs in the demonstration.

## Calibration and Scaling Algorithms

Calibration is often unnecessary, but to maximize accuracy, this board implements two-parameter (sensitivity and offset) linear calibration on each of the two sensor outputs. As shown in the graph below, calibration parameters are calculated from the minimum and maximum of each output:


Offset correction parameters use the sensor's average outputs as shown in this pseudocode:

```
AATsin -= (AATsinmax + AATsinmin)/ 2;
AATcos -= (AATcosmax + AATcosmin)/ 2;
```

Sensitivity is calibrated using the sensor's peak-to-peak amplitudes over its rotation, and the parameter scales the sensor outputs:

```
angle = atan2(AATsin /(AATsinmax-AATsinmin),
    AATcos /(AATcosmax-AATcosmin);
```


## Digital Filtering and PWM Output

## Digital Filtering

This board implements digital filtering to damp mechanical chatter or electrical noise. Filtering is usually unnecessary, but this board represents a challenging noise environment with a combination of noise sources and an inexpensive, lightly-filtered modular power supply. Board noise sources include highcurrent, clocked LEDs and a clocked microcontroller.

There are many digital filtering algorithms; this board uses a simple first-order, running average algorithm where the value is updated from the old value using a weighting factor $m$ :

```
AATfiltered = (1-1/m)*AATfiltered + AATunfiltered/m;
```

This algorithm has an approximately first-order response:

$$
f_{c}=f_{s} /(2 \pi \mathrm{~m})
$$

Where $f_{c}$ is the cutoff frequency; $f_{s}$ is the sample rate, and $m$ is the filter constant. Digital filtering is generally applied to the sensor outputs rather than the calculated angle because the angle has a discontinuity from 360 to zero degrees.

Since the sensor has resistive outputs, capacitors can also be added to the outputs for filtering. Since we have a microcontroller, however, digital filtering is more flexible, lower cost, and lower parts count.

## PWM Output

The PWM on this board uses a simple Arduino AnalogWrite function. The output is rationmetric with supply, so the zero to $\mathrm{V}_{\mathrm{CC}}$ output range corrresponds to zero to 360 degrees, as shown in the figure at right.

The ATtiny processor provides 8 bits of resolution.

## Evaluation Board Layout



## Schematic



## Flowchart



```
AG935 demo board with an AAT003 sensor connected to a 60 smart-LED circular array via an
ATtiny85. Code written in Arduino IDE targeted at "Adafruit Trinket (ATtiny85 @ 8 MHz),"
and is portable to other Arduino boards (add delays per comments for faster processors).
Sensor "SIN" output to PB3; "COS" to PB4; array input on PB2; PWM output on PB1
(ratiometric; 0-Vcc = 0-360 deg.). Active low "CALIBRATE" jumper on PB0.
3 bytes RAM/LED ==> }120\mathrm{ of }512\mathrm{ bytes used in an ATtiny85.
Program uses ~5K flash out of 8K (5.4K available with Arduino bootloader).
Source code available on github.com.
*******************************************************************************************/
#include <Adafruit_NeoPixel.h> //Use NeoPixel Arduino routines for LEDs for convenience
unsigned char EE_read(unsigned char addr);
void EE_write(unsigned char addr, unsigned char ucData);
int getADC();
unsigned char readAngle();
//60 LEDs on PB2; 800 Khz LEDs:
Adafruit_NeoPixel strip = Adafruit_NeoPixel(60, 2, NEO_GRB + NEO_KHZ800);
int AATsin; //AAT signals
int AATcos;
float sinFiltered = 0.0; //Digitally filtered AAT signals
float cosFiltered = 0.0;
const float pi = 3.14159;
int angle; //Uncalibrated angle (0-59)
int angleOld; //Previous angle
bool dir = 0; //Rotation direction (cw = 1; ccw = 0)
unsigned int cycleCounter = 0; //Number of program iterations since angle changed
const int stopCycles = 25; //Sensor cycles stopped before turning off direction colors
const int arrowCycles = 4; //Loop cycles to update arrow (inverse animation speed)
unsigned int arrowPos = 0; //Arrow position away from start
char arrowPixel; //Arrow pixel animation position
unsigned char arrowPixelBrightness;
unsigned char i; //Arrow pixel index
char j; //Indicates cw or ccw arrow
const unsigned char brightness = 2; //Brightness (1-8)
const unsigned char m = 2; //Filter constant; Fc=Fsample/(m*2*pi); Fsample=~250/s
//Sensor min and max outputs (actual values determined in calibration routine)
unsigned char AATsinmin = 63; //Defaults to +-65 mV/V min amplitude offset by 128
unsigned char AATsinmax = 193;
unsigned char AATcosmin = 63;
unsigned char AATcosmax = 193;
//Uncalibrated angles where mix and max occur
unsigned char angleSinMin;
unsigned char angleSinMax;
unsigned char angleCosMin;
unsigned char angleCosMax;
//EEPROM address pointers
const unsigned char sin_offset_addr = 0; //Sin offset + 128
const unsigned char cos_offset_addr = 1; // Cos offset + 128
const unsigned char sin_pp_addr = 2; //Sin pk-pk amplitude (255 = 250 mV/V max)
const unsigned char cos_pp_addr = 3; //Cos pk-pk amplitude
```

```
void setup() {
//Full-speed clock needed for ATtiny to interface to smart LEDs
//Not needed with faster processors
    CLKPR = 0x80; //Enable changing the internal clock
    CLKPR = 0; //Set full speed internal clock
    pinMode(0, INPUT); //Active low "CALIBRATE" jumper on PB0
    digitalWrite(0, HIGH); //Turn on pull-up
    //ADC setup (avoided Aruino routines to save memory)
    ADCSRA &= ~(_BV(ADATE) | _BV(ADIE)); //Clear ADC auto trigger and interrupt enable
    ADCSRA |= _BV(ADEN); //Enable ADC
    strip.begin();
    strip.show();
    //Read uncalibrated angle
    angle = readAngle();
    angleOld = angle;
```

```
    if (!digitalRead(0)) { //Jumper in place; invoke calibration routine
    while (angle == angleOld) { //Reciprocating cw/ccw arrows until sensor turns
        angleOld = angle;
        strip.clear(); //Reset the LED array
        for (i = 1; i<30; i++) {
            arrowPixel = 45+(15-i)*(1-dir*2); //Arrows centered at LED 45 (12:00)
            //Brightness profile simulates an arrow
            arrowPixelBrightness = 30-arrowPos/arrowCycles - i;
            //Arrow length 3
            arrowPixelBrightness *= (arrowPixelBrightness > 0)&&(arrowPixelBrightness < 4);
            //Cube for nonlinear brightness vs. position; scale
            arrowPixelBrightness *= arrowPixelBrightness*arrowPixelBrightness*brightness;
            strip.setPixelColor(arrowPixel,0,0,arrowPixelBrightness); //Animated blue arrow
        } //Finish setting arrow pixels (add delay here for faster processors)
        strip.show();
        arrowPos++;
        if (arrowPos == arrowCycles*27) {
            arrowPos = 0; //Wrap arrow position at 11
            dir = !dir; } //Reverse arrow
        angle = readAngle(); }
    //Find sensor output minimums and maximums
    for (cycleCounter = 1; cycleCounter < 1500; cycleCounter++) { //1500 loops (~5 sec)
    strip.clear(); //Reset the LED array
        angle = readAngle();
        AATsin -=384; //Subtract minimim outputs to ensure 8-bit (0-256), positive range
        AATcos -=384;
        if (AATsin < AATsinmin) {
            AATsinmin = AATsin;
            angleSinMin = angle; }
        if (AATsin > AATsinmax) {
            AATsinmax = AATsin;
            angleSinMax = angle; }
        if (AATcos < AATcosmin) {
            AATcosmin = AATcos;
            angleCosMin = angle; }
        if (AATcos > AATcosmax) {
            AATcosmax = AATcos;
            angleCosMax = angle; }
        //Sensor position=White; calibration points in color
        strip.setPixelColor(angle, 16*brightness, 16*brightness, 13*brightness);
        strip.setPixelColor(angleSinMin, 32*brightness, 32*brightness, 0); //SINmin=Yellow
        strip.setPixelColor(angleSinMax, 32*brightness, 0, 0); //SINmax=Red
        strip.setPixelColor(angleCosMin, 0, 0, 32*brightness); //COSmin=Blue
        strip.setPixelColor(angleCosMax, 0, 32*brightness, 0); //COSmax=Green
        strip.show();
    }
//Store calibration parameters
    EE_write(sin_offset_addr,(AATsinmax+AATsinmin)/2); //Offsets = average outputs
    EE_write(cos_offset_addr,(AATcosmax+AATcosmin)/2);
    EE_write(sin_pp_addr, AATsinmax - AATsinmin); //pk-pk amplitudes for calibration
    EE_write(cos_pp_addr, AATcosmax - AATcosmin);
    } //End CALIBRATE routine
    strip.clear();
    cycleCounter = stopCycles;
} //End setup
```

```
void loop() {
    readAngle();
//Offset correction using EEPROM parameters; add back 384 previously subtracted
AATsin -= EE_read(sin_offset_addr)+384;
AATcos -= EE_read(cos_offset_addr)+384;
//Digital filters--> Fc=Fsample/(m*2*pi); Fsample=~250/s
sinFiltered += (AATsin-sinFiltered)/m;
cosFiltered += (AATcos-cosFiltered)/m;
//Calculate calibrated angle; scale for 15360 = 360 degrees
angle=(atan2(sinFiltered/EE_read(sin_pp_addr),cosFiltered/EE_read(cos_pp_addr))/pi+1)*7679;
analogWrite(1, angle/60); //Scale 0-255; output PWM on PB1 (Arduino Write for simplicity)
    angle = angle/256; //Scale for 0-59 for LED array
    if (angle != angleOld) {
        dir=(angle>angleOld)^(abs(angle-angleOld)>30); //cw=1; ccw=0; XOR fixes 59/0 crossing
        strip.clear(); //Clear LEDs; set cw=Red, ccw=Green
        strip.setPixelColor(angle, dir*32*brightness, !dir*32*brightness, 0);
        angleOld = angle;
        cycleCounter = 0; //Reset stop counter
    }
        if (cycleCounter >= stopCycles) { //Wash out direction colors to white if stopped
            strip.setPixelColor(angle, 16*brightness, 16*brightness, 12*brightness);
    }
    else {
        cycleCounter++; //Increment stop counter
    }
    strip.show();
} //End main loop (add delay here for faster processors)
/*Functions*/
//EEPROM read
unsigned char EE_read(unsigned char addr) {
    while (EECR & (1 << EEPE)); //Check for write in progress
    EEAR = addr;
    EECR |= (1 << EERE); //Start EEPROM read
    return (EEDR);
}
//EEPROM write
void EE_write(unsigned char addr, unsigned char ucData) {
    while (EECR & (1 << EEPE)); //Wait for completion of previous write
    EECR = (0 << EEPM1) | (0 << EEPM0); //Set programming mode
    EEAR = addr;
    EEDR = ucData;
    EECR |= (1 << EEMPE); //Write 1 to EEMPE
    EECR |= (1 << EEPE); //Start EEPROM write by setting EEPE
}
//ADC subroutine
int getADC() {
    ADCSRA |= _BV(ADSC); //Start conversion
    while ((ADCSRA & _BV(ADSC))); //Wait for conversion
    return ADC;
}
//Read uncalibrated angle (direct ADC access uses less memory than Arduino "analogRead")
//Retuns uncalibrated angle as a scaled 0-60 integer
    unsigned char readAngle () {
    ADMUX = 3; //Read sensor
    AATsin = getADC();
    ADMUX = 2;
    AATcos = getADC();
    return (atan2(float(AATsin-512), float(AATcos-512))/pi+1)*30;
}
```


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